



## WANTAGH SEAFORD POLICE ACTIVITY LEAGUE

## **INTRAMURAL SOCCER RULES**

FOR PARENTS, PLAYERS AND COACHES

- 1. No arguing with the referee. This promotes bad sportsmanship and in later years may cause a player to be ejected from the game. THE REFEREE IS THE ONLY OFFICIAL ON THE FIELD AND THEIR DECISION IS FINAL.
- 2. At games, all comments should be **POSITIVE** from the coaches and fans. This is extremely important because the players know when they make mistakes. If you harp on them, they may not be able to play to their fullest extent for the rest of the game. Any mistakes should be brought up generally at practice and worked on there. Sometimes, constructive criticism may be necessary for a player to grow and develop. However, this must be followed up by positive comments when you see the player improving. There should be no negative comments about the other team. Negative comments do not promote good sportsmanship. Parents will refrain from coaching from the sideline.
- 3. All players must wear shin guards and are advised to wear soccer cleats (rubber only). Boys are advised to wear an athletic cup. ABSOLUTELY no jewelry are to be worn, unless it is for a medical reason (medical alert necklace/bracelet which will be taped down and covered up).
- 4. All parents and teams will take positions on opposite sides of the field. No coaches and parents are allowed on the field at any time unless requested by the referee. An exception to this rule, only, is in Kindergarten where one (1) coach is allowed on the field.
- 5. Should an injury be brought to the **REFEREE'S** attention, he or she will stop the clock for any **MAJOR** injury. All children should sit down where they are so the **COACHING STAFF**, after being requested by the referee, can come on the field and care for the child. **PARENTS ARE NOT PERMITTED ON THE FIELD**. The child should not be moved except under his/her own power. There are no time outs, except for **MAJOR** injuries. The referee will immediately stop the game for **ANY** injury.
- 6. Teams must have the number of players, in their respective divisions, in order to start a game. Teams may add players when they arrive with the approval of the referee.
- 7. All players **MUST** play a minimum of half (1/2) a game. Coaches are reminded to keep playing time as fair as possible.
- 8. Goalkeepers must wear a shirt other than blue or orange.
- 9. The game begins with an introduction of "captains" (children are rotated) and ends with a handshake and a "good game team". Goalkeepers should lead the end of the game handshake.
- 10. There will be a five (5) minute break at halftime (except in Kindergarten and 1st grade- 3 minutes) and teams will switch directions.
- 11. Offside will be enforced in the 2<sup>nd</sup> thru 6<sup>th</sup> grade divisions. In the 2<sup>nd</sup>/3<sup>rd</sup> grade age group offside will be enforced at the build out line. The referee's decision on any rule interpretation is final and can't be questioned.
- 12. Games will be governed under FIFA's Laws of the Games, except where modified by these or the specific age group rules. There is **NO** slide tackling allowed in any divisions.

13. <u>SOCCER BALL SIZES</u>: K and 1st grade- #3 ball

2<sup>nd</sup> thru 6<sup>th</sup> grade- #4 ball

14. <u>LENGTH OF GAMES</u>: Kindergarten and 1st grade- Four (4) eight (8) minute quarters

2<sup>nd</sup>/3<sup>rd</sup> and 4<sup>th</sup>/5<sup>th</sup>/6<sup>th</sup> grades- Two (2) twenty-five (25) minute quarters

## LET THE PLAYERS HAVE FUN AND ENJOY THE GAME!!!!

IT IS BETTER TO BUILD YOUTH THAN TO MEND ADULTS